



*Promoting the sport of futsal in  
the State of Florida*



*Futsal is the only indoor soccer approved by FJFA*

## General Rules

- **Duration of the match.** - (**Home Rules** 20 min for Youth Division and 25 minutes for Adults Running Clock). FIFA Rules is 20 minutes (real time).
- A two minutes, half-time period will occur between halves.
- **Time outs.** - Teams are entitled to a one-minute time-out in each period. A team that does not request a time-out in the first half of the match is only entitled to one time-out during the second half. There are no time-outs in extra time. You must present the Time-Out Card and the Scorekeeper or Referee will you the time out in the next stoppage when your team have the possession of the ball.
- **Number of players.** - A match is played by two teams, each consisting of not more than five players, one of whom is the goalkeeper. A match may not start if either team consists of fewer than three players. The match is abandoned if one of the teams has fewer than three players on the pitch.
- **Uniforms.** - All players must be uniformed. Uniform consist in a Jersey or T-shirt with Number in the back, Shorts, Socks and Shin-guards. We have different opting where you can buy from \$30 dollars a full uniform. If both team have similar color the HOME team must change to another color.
- **Slide Tackles.** - FIFA Futsal allow to slide tackles but the **Florida Futsal Leagues** change it to **Don't allowed Slide Tackles** to protect the players.
- There **are not off sides** in Futsal

### Ball Size and Brand

- **Balls.** - The official ball is **Select**. All teams must present a Select futsal ball for their games. **U7-U12** Size JR, **U13 and Above** Size SR. ONLY SELECT FUTSAL BALL ARE ALLOWED FOR THE GAMES.

We have it in our store at the same price of Internet or the Soccer Store. We have ball for rent it for 5 dollars per game.

### Goalkeeper

- Releases the ball cannot touches for second time not even when the cross the half line. Only can touch it when the ball touches an opponent or is a restart.
- GK after half line have no limitations. Can put the ball on the ground and play or Kick, except in the Goal Clear.
- Have only four seconds in which to play the ball, with either their hands or feet, and may not touch it again if it has been deliberately played to them by a teammate without an opponent playing or touching it.
- Goalkeepers are free to play anywhere on the pitch and throw the ball beyond the halfway line.
- GK can slide inside their penalty but not outside.
- Must wear a different color Jersey than outfield players in his/her team and the opposite team players.

#### **Restarts** (4 second for all restarts)

- **Kick-off.** – are indirect. Whistle must sound to restart after goal. Tapped balls are not in play, the ball must move forward.
- **Kick in.** – are indirect. The ball can be on the line or one feet behind. Ball neither the feet can't be inside the pitch. All the defender's players must be 5 meters from the ball. Delay the restart can be penalized with a yellow card.
  - a. A kick in that goes directly in the opposing goal is a goal clearance for the opposing team.
  - b. A kicking that goes directly in his/her own goal is a corner kick for the opposing team.
- **Goal Clearance.** - are taken when the whole ball crosses the goal line after being touched last by the attaching team.
  - a. The Goalkeeper must use his/her hands to roll, bounce or thorough the ball from anywhere inside the penalty area to outside the penalty area.
  - b. The Goalkeeper must thorough the ball directly across the half way line
- **Corner Kicks.** - Are direct. The ball must be place directly on the corner sport and kick must be taken within 4 seconds.
- **Penalty Kick.** - Goalkeeper must stay in the line until the ball is kicked.
- **Shot from 2<sup>nd</sup> penalty mark.** - Goalkeeper can be 5 meters from the ball. The kicker can take the shoot form the penalty mark or where the infraction has occurred if the spot is closer to the goal than the 2<sup>nd</sup> penalty mark.

## **Substitutions and sent off**

A substitute may not enter the pitch until the player leaving the pitch is at the touchline in the substitution zone. Any substitute who enters the court of play before the player being replaced has completely left the court of play will be shown a yellow card. Substitutions may be made at any time, whether the ball is in play or not, but only in the specially **demarcated substitution zones**. The same rule applies for the Goalkeeper.

### **Players and substitutes sent off. –**

- A player who has been sent off before the kick-off may be replaced only by one of substitutes.
- A substitute who has been sent off, either before the kick-off or after play has started, may not be replaced.
- A substitute may replace a sent off player and enter the pitch after two minutes of playing time have elapsed since the sending-off, provided that he has the authorization of the timekeeper or the third referee (assistant referees), unless a goal is scored before the two minutes have elapsed, in which case the following conditions apply:
  - If there are five players against four and the team with the greater number of players scores a goal, the team with only four players may be completed with a fifth player
  - If both teams are playing with three or four players and a goal is scored, both teams remain with the same number of players
  - If there are five players playing against three, or four against three, and the team with the greater number of players scores a goal, the team with three players may be increased by one player only
  - If the team that scores the goal is the one with fewer players, the game continues without changing the number of players.

**Accumulated fouls and the second penalty mark. -** Accumulated fouls are those penalized with a direct free-kick or penalty kick, regardless of whether advantage has been played or not. If a team commits a sixth accumulated foul, the opposing side may take the subsequent free-kick awarded to them without a wall, either from the second penalty mark, which is positioned four meters behind the first, or from a position even closer to the penalty area if the foul was committed between the goal line and the second penalty mark.

**Registration.** - To Register a New player must be done 48 hours of his/her first game (1<sup>st</sup> Season Game you are allow to do it on the Score Keeper Table 1-hour prior your game). You can add players until the middle of the season, all divisions.

### **FIFA Futsal Rules**

Florida Futsal Association and all the Florida Futsal Leagues affiliated apply FIFA Futsal Rules with two exceptions as:

- We don't allow **slide tackles**
- **Time Duration** is 20 min running clock for youth and 25 minutes for Adults

You can check the Full Version of FIFA Futsal Rules in [English](#) or [Spanish](#)



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